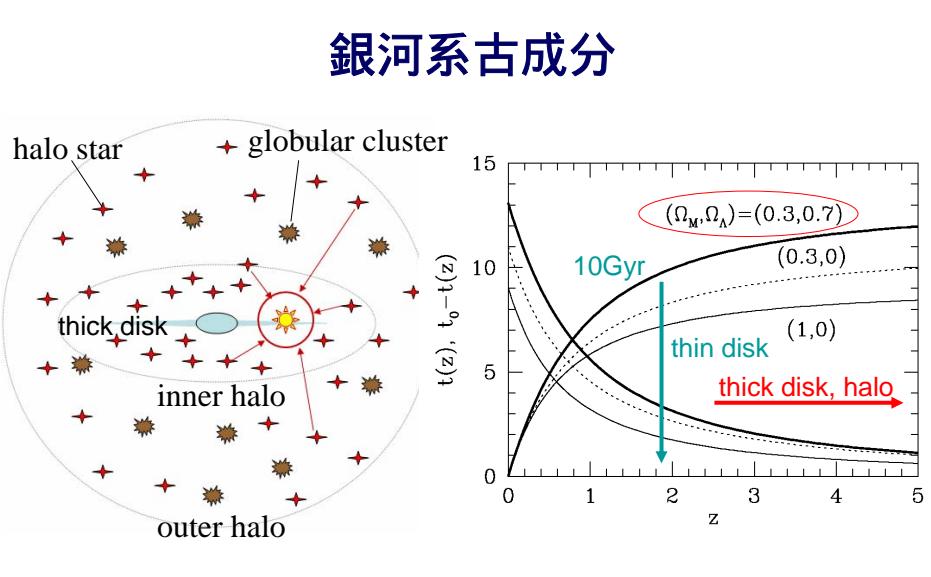
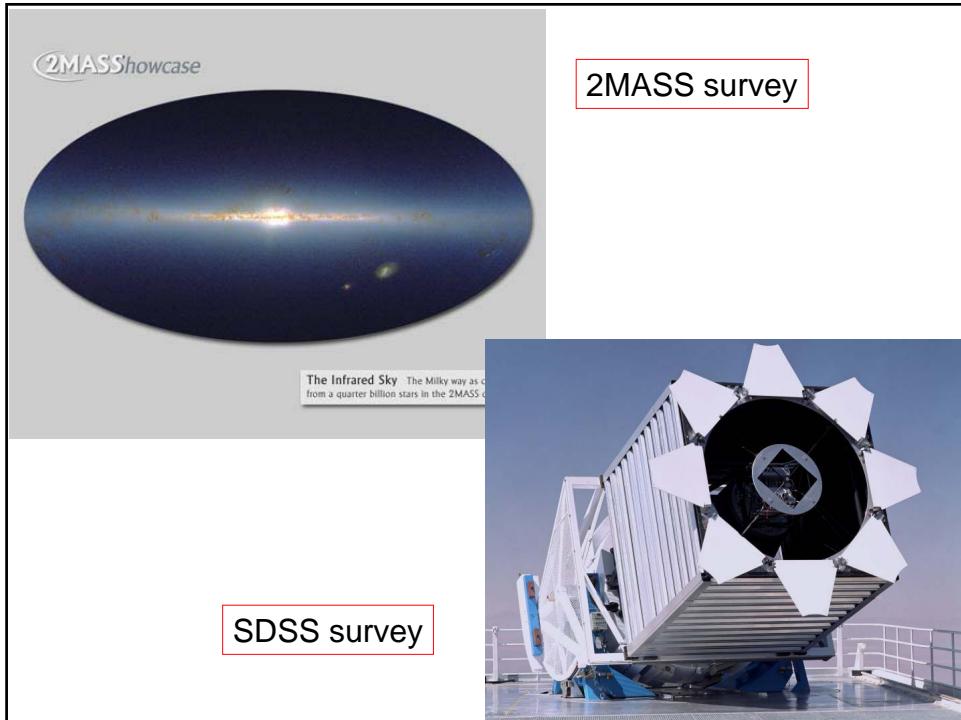


銀河系古成分の動力学構造

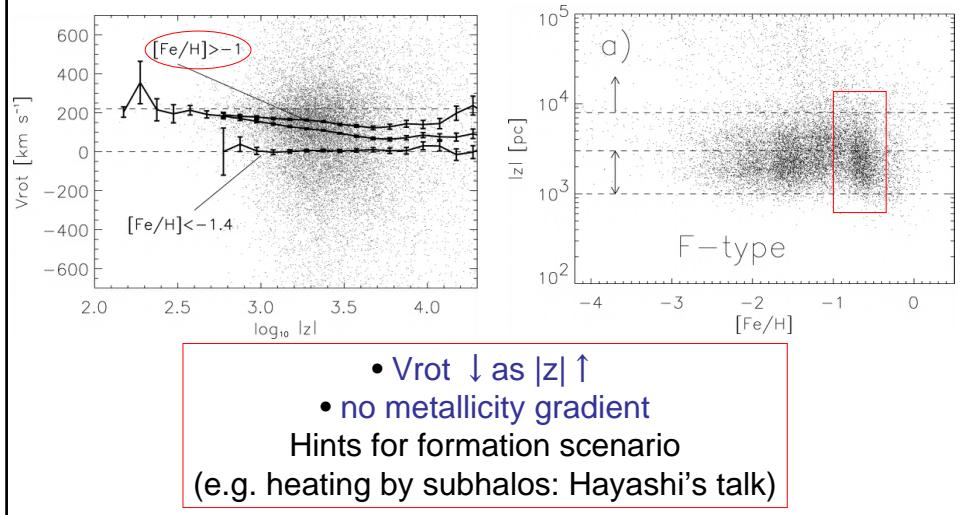
千葉 杠司
(東北大)



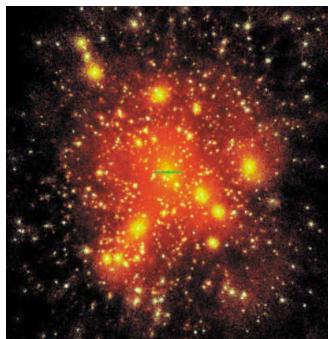
銀河系形成の化石情報



Thick disk revealed from F- and G- stars in SDSS DR3 (Prieto et al. 2005)



Dark matter distribution (by Moore)

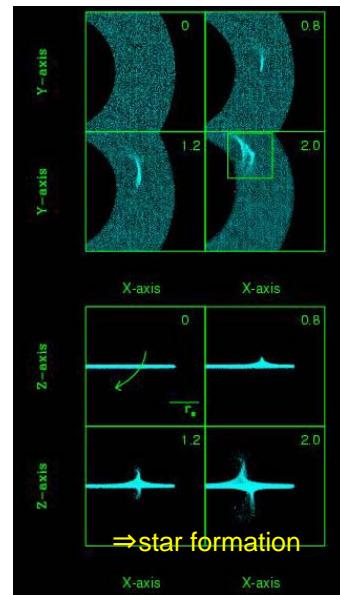


NGC2403

stellar disk

HI disk

Subhalo impact on extended HI disks (Bekki & Chiba 2006, ApJL)



Halo and disk structures revealed from SDSS data (Juric et al. 2005)

Model: thin, thick disks, halo

$$\rho = \rho_D(R_{\text{sun}}) \exp\left(-\frac{R-R_{\text{sun}}}{L_1} - \frac{|z+z_{\text{sun}}|}{H_1}\right)$$

$$+ \varepsilon_D \rho_D(R_{\text{sun}}) \exp\left(-\frac{R-R_{\text{sun}}}{L_2} - \frac{|z+z_{\text{sun}}|}{H_2}\right)$$

$$+ \varepsilon_H \rho_D(R_{\text{sun}}) \left(\frac{R_{\text{sun}}}{\sqrt{R^2 + (z/q_H)^2}}\right)^\alpha$$

$$L_1 = 2.40 \text{ kpc}$$

$$H_1 = 0.28 \text{ kpc}$$

$$L_2 = 3.50 \text{ kpc}$$

$$H_2 = 1.20 \text{ kpc}$$

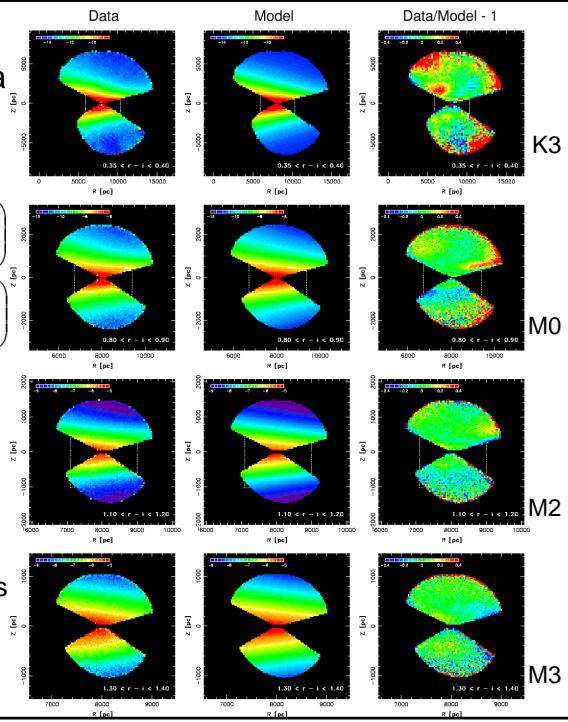
+ substructures
(20~40 more clumps
are expected)

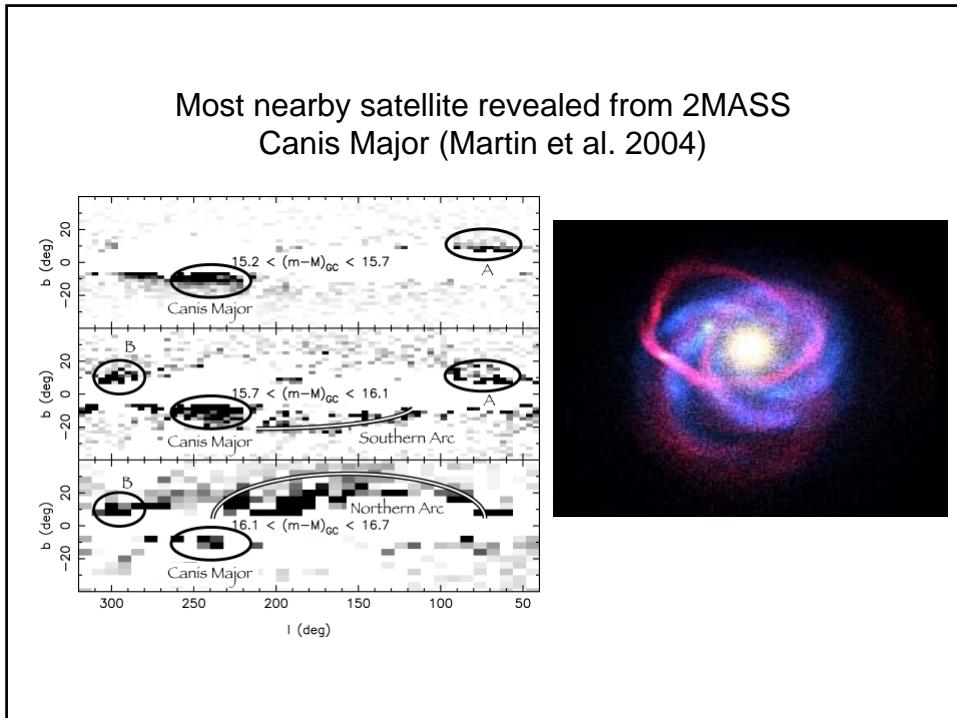
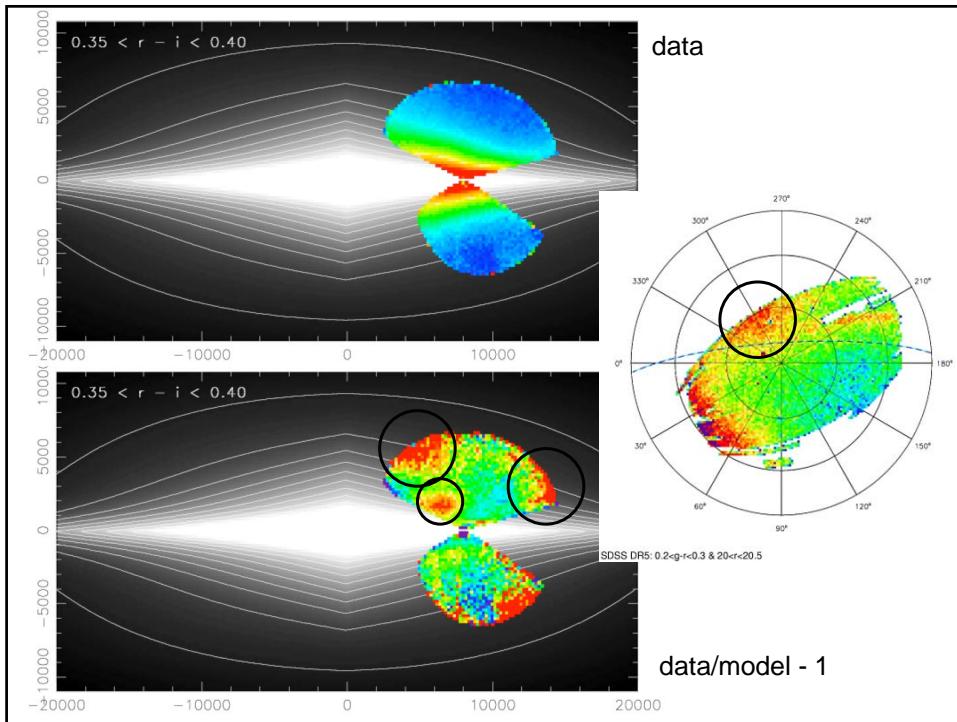
$$\varepsilon_D = 0.04$$

$$\varepsilon_H = 0.001$$

$$q_H = 0.45$$

$$\alpha = 2.3$$





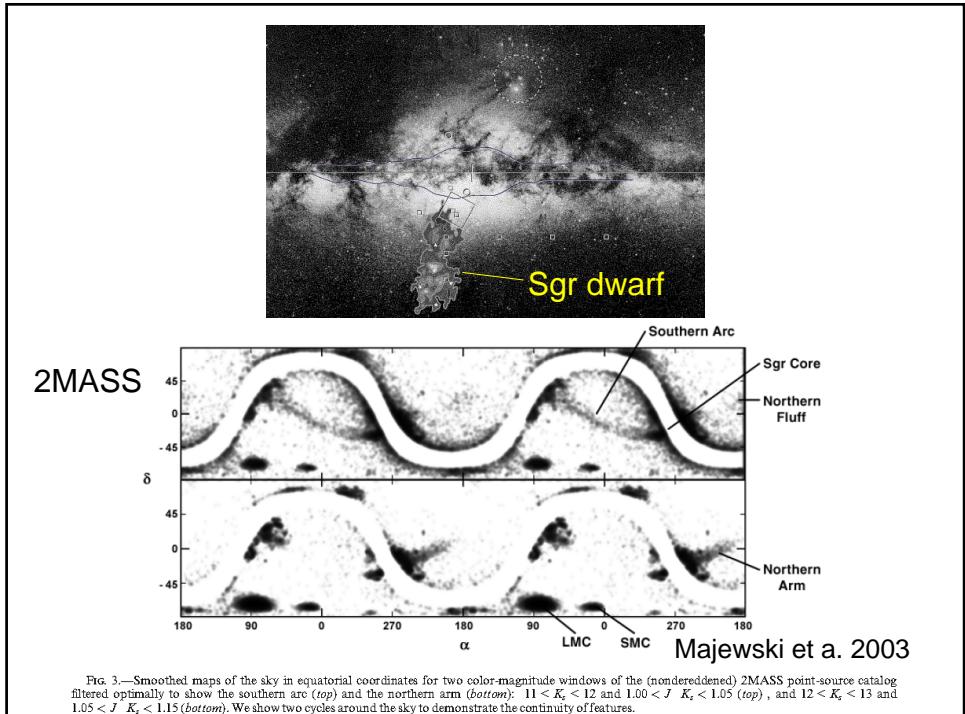
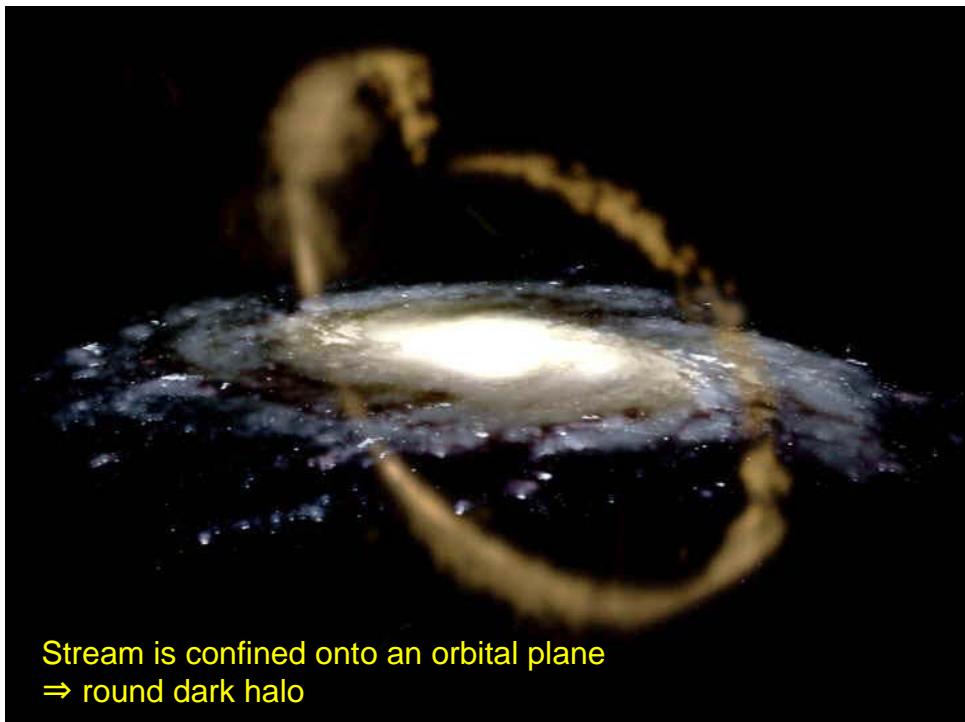
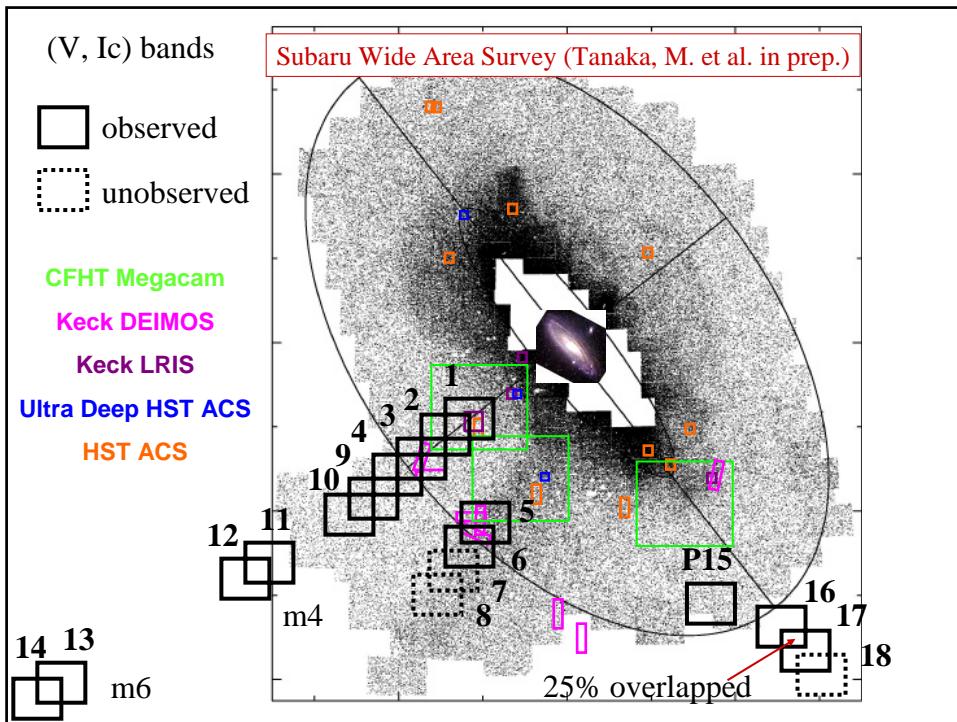
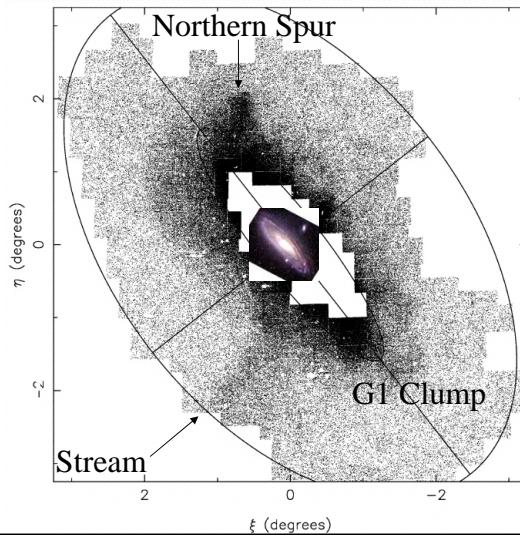


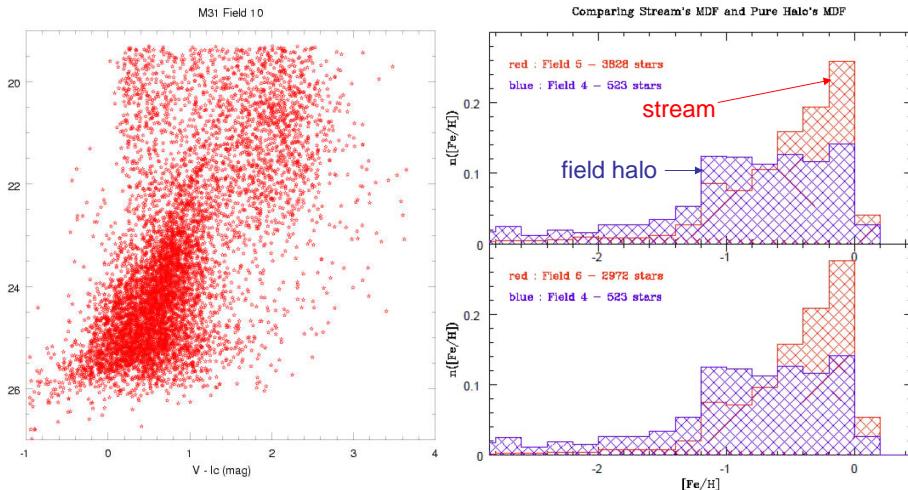
FIG. 3.—Smoothed maps of the sky in equatorial coordinates for two color-magnitude windows of the (nonreddened) 2MASS point-source catalog filtered optimally to show the southern arc (top) and the northern arm (bottom): $11 < K_s < 12$ and $1.00 < J - K_s < 1.05$ (top), and $12 < K_s < 13$ and $1.05 < J - K_s < 1.15$ (bottom). We show two cycles around the sky to demonstrate the continuity of features.



Substructure in M31's halo (Ferguson et al. 2002)



Tentative results (Tanaka, M. et al. in prep)



銀河系古成分の特徴

- Extended
 - Halo: $\rho \propto r^\alpha$, $\alpha \sim -3$
 - Thick disk: $\rho \propto \exp(-z/H)$, $H \sim 1\text{kpc}$
- Lots of substructures
 - Evidence for dwarf merging
- Old age ($>10\text{Gyr}$)
- $[\alpha/\text{Fe}]$ overabundant

CDM-based galaxy formation?

High-resolution numerical simulation
for a galactic collapse
(green: $M=10^8\text{-}10^{10}M_{\text{sun}}$, $T>10^4\text{K}$)
Moore et al. 2005, astro-ph/0510370

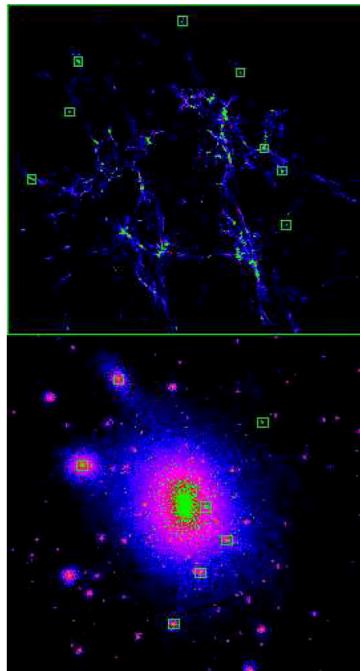
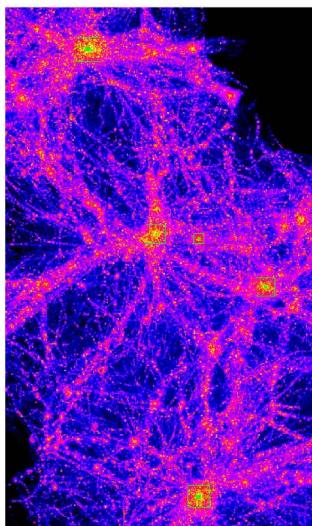
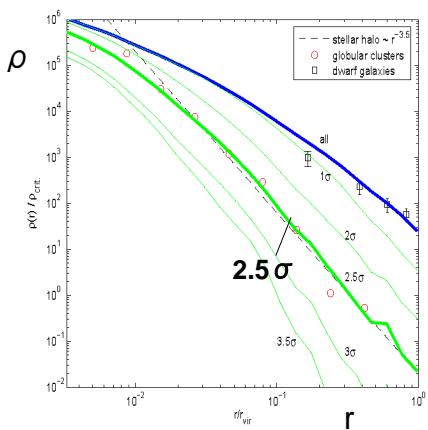


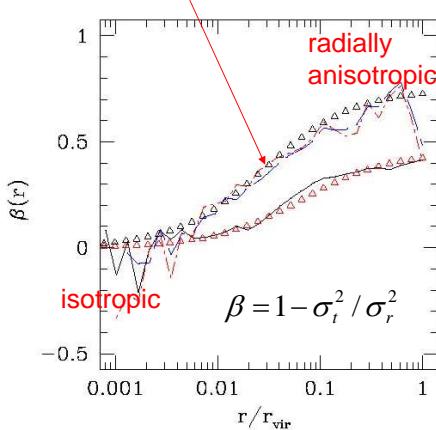
Figure 2: Density map of the dark matter halo of run G at $z=0$. The marked particles (in green) were selected at $z=16.7$ in $\rho_{\text{crit}} \Delta \rho = 8 \times 10^{-4} M_{\odot}$ (see Fig. 1). The two panels illustrate the evolution of the halo between $z=12$ to $z=0$.

Spatial distribution of old stellar systems



Moore et al. 2005
astro-ph/0510370

Velocity distribution of 2.5σ density peaks

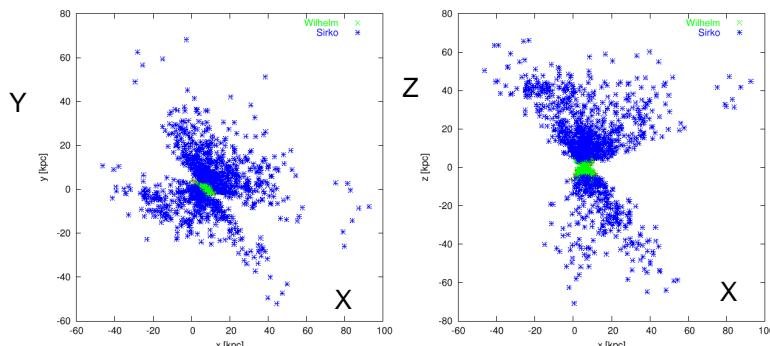
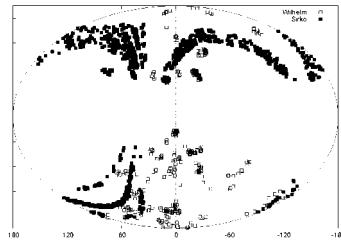


Diemand, Madau, Moore 2005
astro-ph/0506615

Field Horizontal Branch (FHB) stars as halo tracers

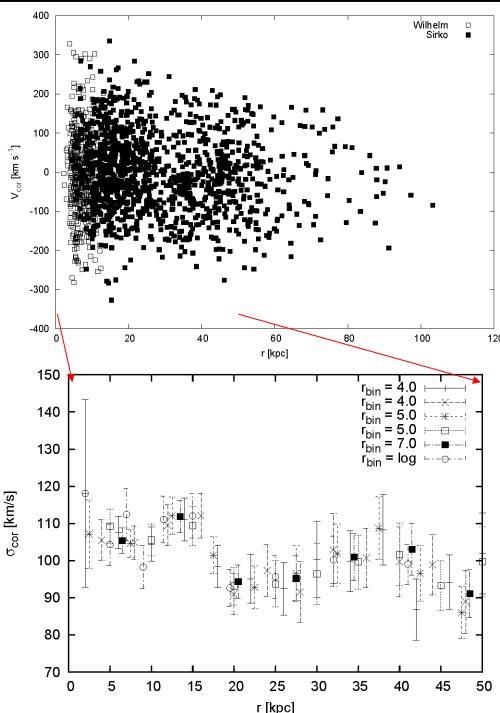
- Bright and many
- Accurate distance is available
- ⇒ halo kinematics,
mass distribution of a dark halo

Yamada, M. (2006, Master thesis)
using 444 FHBs in Wilhelm et al. (1999)
1169 FHBs in Sirkko et al. (2003)



L-o-s velocities of
1613 FHB stars
 V_{corr} corrected for
LSR + the solar motion

V_{corr} vs. r



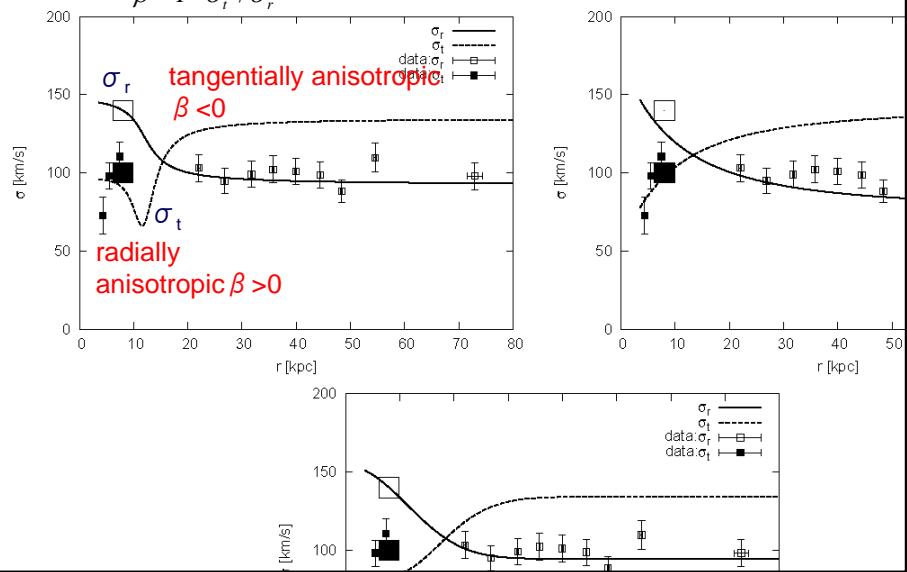
σ_{corr} vs. r

Jeans eq. in spherical limit

$$\frac{1}{n} \frac{dn\sigma_r^2}{dr} + 2 \frac{\beta\sigma_r^2}{r} = -\frac{V_c^2}{r}$$

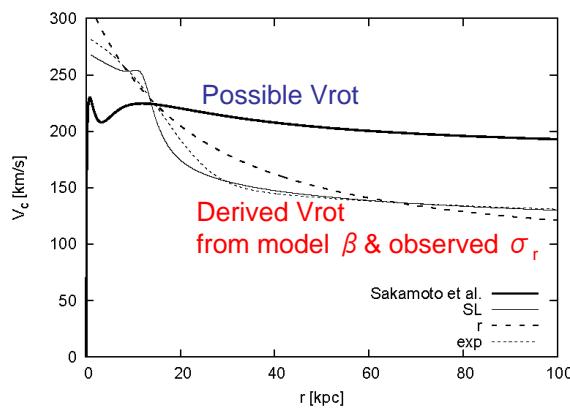
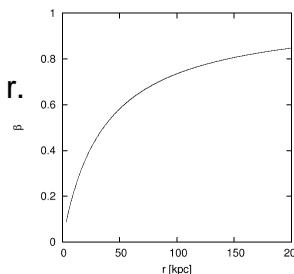
$$\beta \equiv 1 - \sigma_t^2 / \sigma_r^2$$

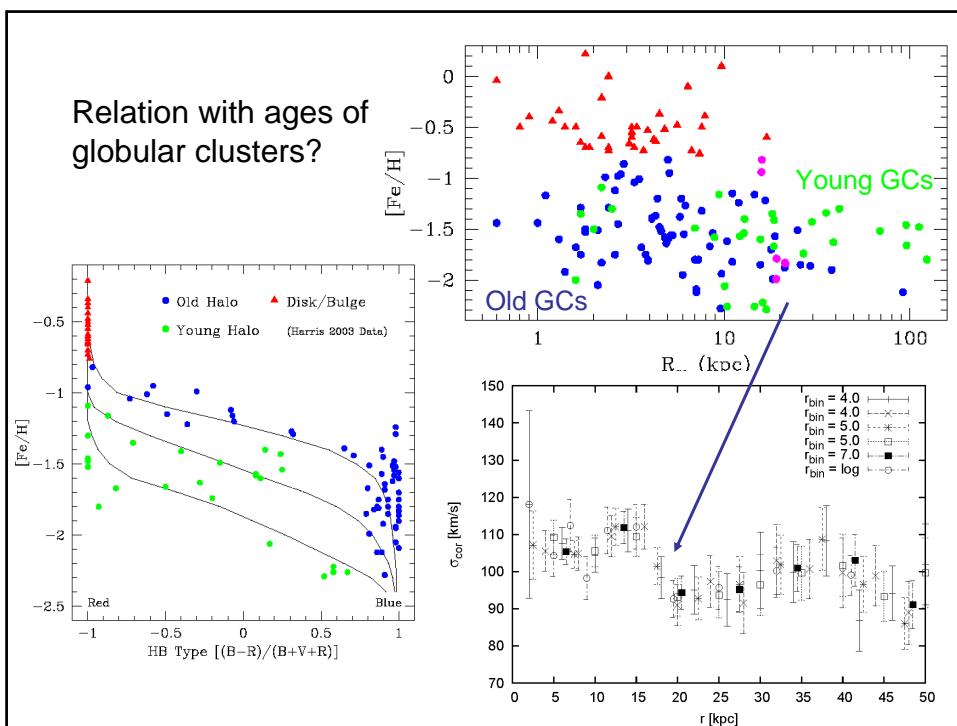
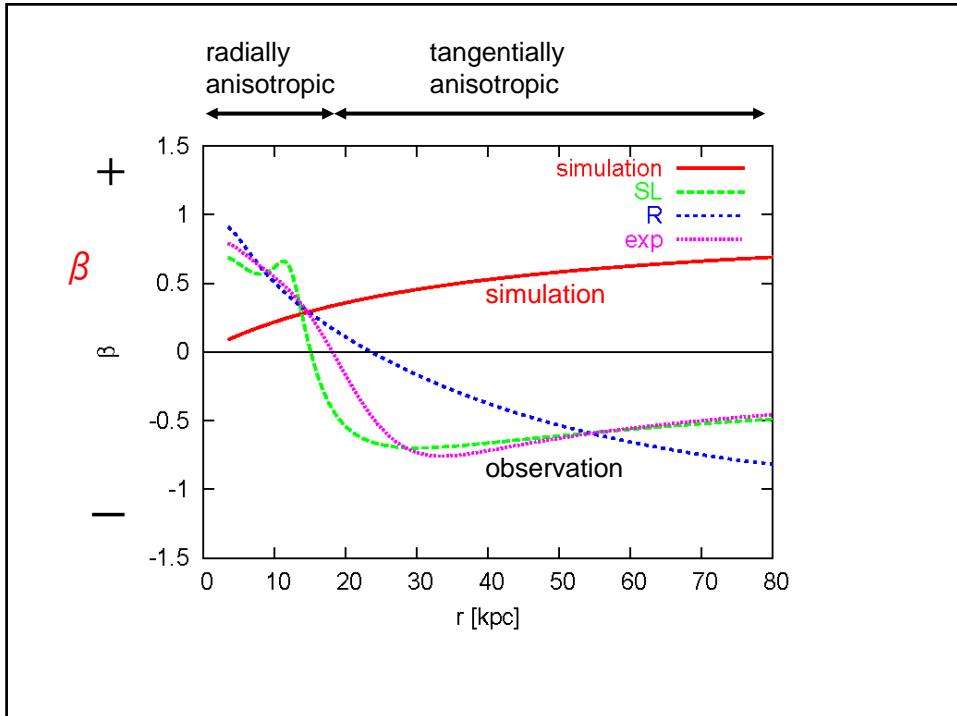
$n \propto r^{-3.5}$, $V_c = \text{const.}$



Simulations suggest
 $\beta \geq 0$ and increasing with r .
 (radially anisotropic in
 the outer halo)

Really?





Issues

- ハロー一天体の速度構造の理解
 - 銀河形成数値実験、データ解析の改良
 - 球状星団の年齢分布の関連
- ダークハローの大局的な質量分布
 - 総質量、分布、形、サブストラクチャー
- 化学元素パターンと動力学構造との関連
 - 矮小銀河降着の効果

Wide-field, fiber-fed, multi-object spectrograph (WFMOS)

- Dark energy survey (determination of w)
- Galactic archaeology survey

~4,500 targets in a FOV~1.5deg,
R~1,000 - 40,000
Operation 2012? ~

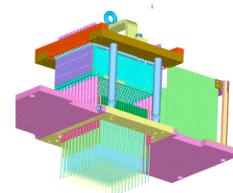


Table 1. Summary of the Baseline Survey Parameters.

Survey	R _{lim} (AB mag)	Target Surface Density (deg ⁻²)	Total Area (deg ²)	Total Sample Size (# objects)	Total Survey Time ¹ (hrs/nights)
Dark Energy $z = 0.5 - 1.3$	22.7	1000	2000	2×10^6	1530/153
Dark Energy $z = 2.3 - 3.3$	24.5	2000	300	6×10^5	1360/136
Galactic High-Res	17	500	3000	1.5×10^6	4900/490
Galactic Low-Res	21	1000	500	0.5×10^6	1400/140

¹ Includes factor of 1.7 to account for weather and assumes average of 10 hours per night.